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Institute of Computer Science Academy of Sciences of the Czech Republic

An Algorithm for Solving the Absolute Value Equation: An Improvement

Jiří Rohn

Technical report No. V-1063

20.01.2010

Pod Vodárenskou věží 2, 182 07 Prague 8, phone: +420 266 051 111, fax: +420 286 585 789, e-mail:e-mail:ics@cs.cas.cz

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An Algorithm for Solving the Absolute Value Equation: An Improvement

Jiří $Rohn¹$

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Abstract:

Presented is an algorithm which for each $A, B \in \mathbb{R}^{n \times n}$ and $b \in \mathbb{R}^n$ in a finite number of steps either finds a solution of the equation $Ax + B|x| = b$, or finds a singular matrix S satisfying $|S - A| \leq |B|$.

Keywords: Absolute value equation, algorithm, singularity.

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1 Introduction

In our earlier paper [1] we presented an algorithm (Fig. 3.1 below) which for each $A, B \in \mathbb{R}^{n \times n}$ and $b \in \mathbb{R}^n$ in a finite number of steps either finds a solution of the absolute value equation

$$
Ax + B|x| = b,\t(1.1)
$$

or states existence of a singular matrix S satisfying

$$
|S - A| \le |B|,\tag{1.2}
$$

and, in most cases, also finds such an S. The cases when existence of a matrix S satisfying (1.2) is stated, but S itself is not found, are extremely rare, but they still exist. Among 100,000 randomly generated 5×5 examples, the author has found only one example of such type, namely the one given in Section 5. In this paper we present an improvement of the previous algorithm (Fig. 4.1) which eliminates occurrences of the above-described situations. The improved algorithm for each data $A, B \in \mathbb{R}^{n \times n}$, $b \in \mathbb{R}^n$ in a finite number of steps either finds an x satisfying (1.1), or finds a singular matrix S satisfying (1.2) . As we shall see, an essential redesigning of a part of the algorithm was necessary to achieve this purpose.

We use the following notations. $A_{k\bullet}$ and $A_{\bullet k}$ denote the kth row and the kth column of a matrix A, respectively. Matrix inequalities, as $A \leq B$ or $A < B$, are understood componentwise. The absolute value of a matrix $A = (a_{ij})$ is defined by $|A| = (|a_{ij}|)$. The same notations also apply to vectors that are considered one-column matrices. I is the unit matrix, e_k is the kth column of I, and $e = (1, \ldots, 1)^T$ is the vector of all ones. $Y_n = \{y \mid |y| = e\}$ is the set of all ± 1 -vectors in \mathbb{R}^n , so that its cardinality is 2^n . For each $x \in \mathbb{R}^n$ we define its sign vector sgn (x) by

$$
(sgn(x))_i = \begin{cases} 1 & \text{if } x_i \ge 0, \\ -1 & \text{if } x_i < 0 \end{cases}
$$
 $(i = 1, ..., n),$

so that $sgn(x) \in Y_n$. For each $y \in \mathbb{R}^n$ we denote

$$
T_y = \text{diag}(y_1, \dots, y_n) = \left(\begin{array}{cccc} y_1 & 0 & \dots & 0 \\ 0 & y_2 & \dots & 0 \\ \vdots & \vdots & \ddots & \vdots \\ 0 & 0 & \dots & y_n \end{array} \right).
$$

2 Auxiliary result

The following result gives an explicit way how to construct a required singular matrix S under circumstances that may occur during the algorithm.

Proposition 1. Let

$$
(A + BT_{z'})x' = (A + BT_{z''})x''
$$

hold for some $z', z'' \in Y_n$ and $x' \neq x''$ such that for each ℓ , $z'_\ell z''_\ell = -1$ implies $x'_\ell x''_\ell \leq 0$. Then for $x = x' - x''$ the matrix

$$
S = A - T_y|B|T_z,\t\t(2.1)
$$

where y is given by

$$
y_j = \begin{cases} (Ax)_j/(|B||x|)_j & \text{if } (|B||x|)_j > 0, \\ 1 & \text{if } (|B||x|)_j = 0 \end{cases} \qquad (j = 1, ..., n) \qquad (2.2)
$$

and

$$
z = \text{sgn}(x),\tag{2.3}
$$

is a singular matrix satisfying $|S - A| \leq |B|$ and $Sx = 0$.

Proof. From the proof of Proposition 2.4 in [1] it follows that under our assumptions on z', x', z'', x'' there holds

$$
|Ax| \le |B||x|,
$$

where $x = x' - x''$, and Corollary 2.3 in [1] implies that the matrix S constructed by (2.1), (2.2) and (2.3) is singular and satisfies $|S - A| \leq |B|$ and $S_x = 0$. \Box

3 The former algorithm

In [1] we proposed the signaccord algorithm (Fig. 3.1). It was supported there by the following theorem.

Theorem 2. For each $A, B \in \mathbb{R}^{n \times n}$ and each $b \in \mathbb{R}^n$, the **signaccord** algorithm (Fig. 3.1) in a finite number of steps either finds a solution x of the equation (1.1) , or states existence of a singular matrix S satisfying (1.2) (and, in most cases, also finds such an S).

As we shall see in Section 5, the possibility of stating existence of a singular matrix without actually finding such a matrix is not excluded. This may happen if the condition

$$
\log_2 p_k > n - k \tag{3.1}
$$

is satisfied at some step; then the algorithm terminates in the fourth $\mathbf{if} \dots$ end statement without having constructed a singular matrix S satisfying $|S-A| \leq |B|$ (although its existence is guaranteed).

function $[x, S, flag] =$ signaccord (A, B, b) % Finds a solution to $Ax + B|x| = b$, or states % singularity of $[A - |B|, A + |B|]$. $x = []$; $S = []$; $flag = 'singular';$ if A is singular, $S = A$; return, end $p = 0 \in \mathbb{R}^n;$ $z = sgn(A^{-1}b);$ if $A + BT_z$ is singular, $S = A + BT_z$; return, end $x = (A + BT_z)^{-1}b;$ $C = -(A + BT_z)^{-1}B;$ while $z_i x_j < 0$ for some j $k = \min\{j \mid z_j x_j < 0\};$ if $1 + 2z_kC_{kk} \leq 0$ $S = A + B(T_z + (1/C_{kk})e_k e_k^T);$ $x = []$; return end $p_k = p_k + 1;$ if $\log_2 p_k > n - k$, $x = []$; return, end $z_k = -z_k;$ $\alpha = 2z_k/(1-2z_kC_{kk});$ $x = x + \alpha x_k C_{\bullet k};$ $C = C + \alpha C_{\bullet k} C_{k \bullet};$ end $flag = 'solution';$

Figure 3.1: The former **signaccord** algorithm from [1].

4 The improved algorithm

Here we describe the improved algorithm **absvaledn** (Fig. 4.1) which (in infinite precision arithmetic) gives a result for any data.

Theorem 3. For each $A, B \in \mathbb{R}^{n \times n}$ and each $b \in \mathbb{R}^n$, the algorithm absvalequently (Fig. 4.1) in a finite number of steps either finds a solution x of the equation (1.1), or finds a singular matrix S satisfying (1.2).

The improvement is placed in between the lines (17) and (25) of the algorithm where a previously missing singular matrix S is constructed along the lines of Proposition 1. The newly added variable r provides for finite termination of the algorithm. The proof is omitted here, but it can be inferred from the proof of Theorem 3.1 in [1].

5 Example

The following randomly generated example was mentioned in the Introduction.

 $A =$ 78.2134 -31.1765 60.6102 -37.0822 56.8726 58.2907 43.4605 19.6398 -9.8557 78.7528 70.4107 -10.3979 -91.2714 76.0946 63.0426 -87.0915 -40.7813 43.1212 18.4124 66.3227 -15.8190 -97.4141 84.0572 -17.1518 71.9448 $B =$ 48.7043 -11.4057 -45.9936 -32.0912 -48.5738 -17.5735 -30.9182 46.6939 -5.8549 5.7216 34.4625 4.9679 5.6077 -42.2342 -32.9722 27.4187 43.0308 8.4773 38.7742 -6.8549 -45.7192 -18.8891 32.3623 9.3232 -15.2663 $b =$ 34.9380 81.5419 -19.1015 89.3878 -5.9995

Running the former algorithm in MATLAB, we obtain

```
>> [x,S,flag]=signaccord(A,B,b)
x =\BoxS =[flag =interval matrix singular
```
The reason for the premature termination is the fact that after the seventh iteration we have $p_5 = 2$, hence the condition (3.1) is satisfied and the algorithm exits the while loop.

On the contrary, the improved algorithm, also after seven iterations, produces a singular matrix.

```
>> [x,S]=absvaleqn(A,B,b)
x =[]
S =29.5091 -19.7708 29.6467 -4.9910 8.2988
  75.8642 74.3787 51.0747 -4.0008 84.4744
  35.9482 -15.3658 -87.4962 118.3288 30.0704
-114.5102 -83.8121 48.8282 -20.3618 59.4678
  29.9002 -78.5250 105.8439 -26.4750 56.6785
```
We can check that the computed matrix S satisfies (1.2) (up to rounding errors) and is rank deficient.

 \Rightarrow abs(B)-abs(S-A) ans = 0 0 15.0301 0 0 0.0000 -0.0000 15.2590 0 0.0000 0 0 1.8325 0 0 0 0 2.7703 0 -0.0000 0 0 10.5756 0 -0.0000 >> rank(S) ans = 4

```
(01) function [x, S] = absvaleqn (A, B, b)(02) % Finds either a solution x to Ax + B|x| = b, or
(03) % a singular matrix S satisfying |S - A| \leq |B|.
(04) x = []; S = []; i = 0; r = 0 \in \mathbb{R}^n; X = 0 \in \mathbb{R}^{n \times n};
(05) if A is singular, S = A; return, end
(06) z = \text{sgn}(A^{-1}b);(07) if A + BT_z is singular, S = A + BT_z; return, end
(08) x = (A + BT_z)^{-1}b;(09) C = -(A + BT_z)^{-1}B;(10) while z_jx_j < 0 for some j
(i1) i = i + 1;(12) k = \min\{j \mid z_j x_j < 0\};(13) if 1 + 2z_kC_{kk} \leq 0(14) S = A + B(T_z + (1/C_{kk})e_k e_k^T);(15) x = []; return
(16) end
(17) if ((k < n \text{ and } r_k > \max_{k \leq j} r_j) \text{ or } (k = n \text{ and } r_n > 0))(18) x = x - X_{\bullet k};(19) for j = 1 : n(20) if (|B||x|)_j > 0, y_j = (Ax)_j/(|B||x|)_j; else y_j = 1; end
(21) end
(22) z = sgn(x);(23) S = A - T_y |B| T_z;(24) x = []; return
(25) end
(26) r_k = i;(27) X_{\bullet k} = x;(28) z_k = -z_k;(29) \alpha = 2z_k/(1 - 2z_kC_{kk});(30) x = x + \alpha x_k C_{\bullet k};(31) C = C + \alpha C_{\bullet k} C_{k \bullet};(32) end
```
Figure 4.1: The improved algorithm absvaleqn.

Bibliography

[1] J. Rohn. An algorithm for solving the absolute value equation. Electronic Journal of Linear Algebra, 18:589–599, 2009.